

MATTHEW NOVOSEL

TECHNICAL & PROFESSIONAL SKILLS

- Apply hardware and software knowledge, including building a personal computer.
- Employ C#, Java and Visual Studio programming skills throughout multiple educational projects, including computer game development.
- Demonstrate effective problem-solving skills, including network troubleshooting and Windows 7/10 support.
- Significant experience with Windows Operating System imaging.
- Implement website design and HTML throughout numerous education projects.
- As a team leader, exhibit leadership and communication skills, including decision making and effective time management.

EXPERIENCE

- Jan 2019 – Aug 2019 Warehouse and Logistics Manager, *Red Frog Events*
- Oversee trucking and logistics schedule as well as inventory, including proper handling of equipment.
 - Company went out of business in August 2019.
- Oct 2018 - Dec 2018 Contract Designer, *High Voltage Software*
- Contributed to multiple game projects, utilizing Unity and Unreal. Including design, prototyping and documentation. *Projects under NDA**
 - Projects included Oculus Rift, PC and Console development.
 - Develop interactive virtual reality with Oculus Rift.
 - Implemented animations using Unreal Blueprints.
 - Discover any bugs by troubleshooting/debugging and resolve them or suggest solutions to overcome any issues.
- Jan 2018 - Oct 2018 Configuration Lab Technician, *ITsavvy*
- Machine configurations based on client specifications including asset tagging.
 - Image client machines utilizing our PXE Server.
- Feb 2013 - Jan 2018 Team Member, *Menards*
- Outside lumber yard and receiving team member.
- Sep 2008 - Sep 2016 Motor Vehicle Operator 3531, *United States Marine Corps*
- Fire-team leader, Certificate of Commendation, Multiple Certificates and Letters of Appreciation, Sea Service Deployment Ribbon, Navy Meritorious Unit Commendation.
 - Stationed in California, Missouri, Okinawa, Japan, South Korea and North Carolina.
 - Honorably discharged from service as a Non-Commissioned Officer Corporal of Marines (E-4).

EDUCATION

- 2016 B.S. Computer Game Development, Concentration in Design
Chicago, IL, *DePaul University*